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APRIL 2019

APRIL 2019

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EXCLUSIVE INTERVIEWS

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humans tested their spacecraft in Earth orbit.

The lunar module pilot relives the challenges and triumphs when humans tested The lunar module remains the lunar module relives the challenges and triumphs when humans tested





The three Apollo 9 astronauts

left to right, Rusty

David Scott, and Jim McDivitt

stand in front of the

rocket at the historic launchpad 39A

Apollo 9 Saturn V

at the Kennedy

Space Center in

ebruary 1969.

Schweickart,

March 3, 1969, less than five months ahead of the Moon landing, and it was a critical milestone. Apollo 9 marked the first complete test of the Apollo system. Commander Jim McDivitt, along with Command Module Pilot David Scott and Lunar Module Pilot Russell "Rusty" Schweickart, put all the systems through their paces.

The mission was a turning point for several reasons. It was the first live orbital test of the lunar module (LM), the lander that would carry two astronauts to the Moon's surface. The rendezvous and docking procedures between the LM and the command/service module were also tested. And it offered practice runs for astronauts to walk in space in order to conduct maintenance and fix problems that could arise far from home.

Apollo 10 would perform a full test run, circling the Moon, detaching the LM, doing practically everything except for the landing itself. That occurred in May 1969, with a crew of Tom Stafford, John Young, and Gene Cernan. But without the milepost of Apollo 9, the venture would have stopped and rebooted.

I interviewed Schweickart, now 83 and as razor sharp as ever, about his legendary Apollo 9 experience.

"Even if we can sweat blood and tears, and get it to the end of the testing cycle, is this the right thing to do?"

Q: With Apollo, there were some crew reassignments. When things finally settled and you prepared for Apollo 9, what sticks out in your memories about that time?

A: Jim McDivitt and I spent day after day, night after night, week after week up at Grumman as Lunar Module 2, LM-2, was coming down the production line. LM-2 was going to be the first flight vehicle. I cannot tell you the agony of Jim and I in that cockpit in the middle of the night, testing things along with the team.

Jim and I kept looking over at one another and shaking our heads. We would work with the engineers and go over the wiring diagrams, and try to puzzle out what had happened, why it did that, why it didn't do what it was supposed to do, and so on. That happened continually.

At one point, Jim and I finally looked at each other, we shook our heads, and I don't know whether it was Jim or me, but we looked and said, "Are we really going to fly this thing? Is this something we should fly? Even if we can sweat blood and tears, and get it to the end of the testing cycle, is this the right thing to do?"

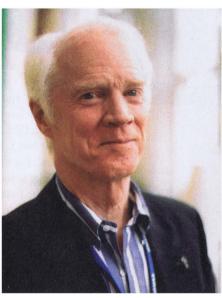
That was when we slipped from LM-2 to LM-3. Of course, part of the deal was that, even before the decision was made, I think, Grumman was pushed into redoing the testing team and separating it from the design team.

Q: But you overcame the dilemmas and began training.

A: Yes, and with Apollo, we had the big mission simulators, which were not just complex pieces of gear. From the inside, they looked like and operated like the spacecraft. But when you looked out the window, there was this humongous optical system. The simulator itself was in the middle of this monstrous optical system which, when you looked out the window, gave you a virtual image.

But testing in the suit was rough and





exhausting. You would come out of a couple hours in the simulator or neutral buoyancy testing, the underwater testing, just beat. You're wearing a suit, and you've got weights all over it. You're going upside down and sideways. You get to do a lot of that simulation and training, and you

come out of the suit, and you've got blood running down your shoulders.

It digs into you. You've got your whole weight into it sometimes. You're lying on your side, and your arm is hard as a rock because you're pressurized with 3.5 psi. There were many, many days when, if you didn't actually have blood running down you when you got the suit off, you had bruises all over your body.

Q: When the mission approached, what was it like to ready yourself and then launch in a Saturn V rocket?

A: Even several months before the spacecraft is at the pad, the whole spacecraft gets stacked and put together, and connected electrically. So, you begin doing some of the final testing on the vehicle itself when it's stacked on the launchpad. Now, you're no longer in the Rockwell factory or the Grumman factory, the factory floor and people walking all around. You're now on the launchpad, on top of that big Saturn V, 360-some feet in the air, and the gantry all around.



CLOCKWISE FROM TOP RIGHT: A nighttime view of launchpad 39A shows the Apollo 9 Saturn V rocket and capsule ready for countdown during preparations for the 10-day mission.

The crew of Apollo 9 poses for a snapshot during training in July 1968. From left are Schweickart, Scott, and McDivitt.

Today, Schweickart is as active as ever. B612 FOUNDATION

The Apollo 9 Saturn V rocket and capsule rolls out from the Vehicle Assembly Building to launchpad 39A.

You take a break for lunch, and all of the guys in the control room have taken a break for lunch, and you've got a brown bag there with your sandwiches and your drink. Regularly, along with everybody on a crew, you would walk out along the steel structure of the gantry up at that 360-foot level and sit out dangling your legs over the ocean, looking out over the ocean, the highest thing in Florida, in more ways than one, probably. Those kinds of moments are the things that are so personal and stay with you. They're just wonderful moments.

The celebrated Günter Wendt was one of the old Peenemünde guys. He had sort of average height but was a very thin guy. He had a wonderful German accent,







you know. He had this terrific sense of humor. He knew all of the guys very personally. He was the guy who put every astronaut in the spacecraft, from Mercury through Gemini and well into, if not all the way through, Apollo. He literally was your friend in terms of the last guy who patted you on the shoulder, and gave you a thumbs-up and said, "Go vor it!" in a German accent.

Then you get strapped in, and it gets serious. Let me tell you another interesting and very personal part of it. One of the things, of course, when you get strapped into the spacecraft and ready to launch, is that something might go wrong, and you've got the world's biggest firecracker 300 feet under you. If there's a problem, you need to get your butts out of there fast and get over to the slidewires and into the little dolly, and jump in and cut it loose, and slide to safety, right? That's a big deal.

Yet, when you're lying there side by side, ready to launch in Apollo, and especially with the slight amount of pressure in the suit — they're not fully pressurized, but they're pretty bulky and a little bit of overpressure — you can't lay side by side with your arms down at your side. It's not wide enough. So, with Dave sitting in the middle and McDivitt on the left and me on the right, either Dave's arm was over mine or mine was over his, and the same with Jim on the other side. So, you had to take turns with

whose arm was going to be on top, especially if you were strapped in tight because you couldn't shift sideways as you could during training.

So, Günter tightened us in. Of course, the last thing Günter does is put an extra pull on the straps to tighten you in before he pats you on the shoulder and says goodbye. Then he closed the hatch. Dave and I waited until the hatch was closed, and then we both reached up, and we loosened our shoulder straps a little bit. We did that, of course, because in an emergency it would make a real difference.

Then we launched that way. No big deal — we weren't thinking anything about it. We get up to the end of first-stage burn. Of course, picture yourself doing that two and a half minutes or so into flight, the first stage is going to

burn out. You started out at 1.1g or something like that at liftoff, but burning 6 million pounds of fuel. By the time you're up there, you're at 6.5g.

If you've got those five big engines at the bottom end of this now-hollow tin can pushing up with 7.5 million pounds of force, that tin can is compressed. When those five engines shut off suddenly, that tin can expands. It gets something like 6 inches longer, quickly. When it did that, it kicked us in the back. Dave Scott and I went flying toward the instrument panel, and both of us stopped with our helmets and visors about an inch away from it.

We looked at each other and it was like, "Whoa man, was that close!" So, that was one of the things we briefed the next crew on before their launch. Don't loosen your shoulder straps, buddies.



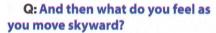
CLOCKWISE FROM FAR LEFT: Apollo 9 lifts off past the gantry March 3, 1969, ready to test the full Apollo spacecraft in preparation for a lunar landing that would follow four months later.

The Mission Operations Control Room in Building 30 of what came to be called the Johnson Space Center in Houston — was a beehive of activity during Apollo 9.

In Earth orbit, the LM Spider appears to remain attached to the Saturn V third stage, as photographed from the command/service module on March 3, 1969.

Schweickart (left) and McDivitt appear during a live television broadcast March 6, 1969, from inside the Spider.

The astronauts imaged a huge cyclonic storm system some 1,200 miles north of Hawaii.



A: Very slowly, you go up, and after 10 seconds or so, you're past the top of the gantry. Now you're 300 feet above the ground right there. That blastoff sound has to go down 300 feet and then back up 300 feet because the sound you're hearing is not coming up through the structure, it's coming through the air. Very, very rapidly, after 10, 15, 20 seconds, you can no longer hear the engines.

You can still feel them. What do you really feel? You've been in a train and probably in a sleeper in a train. You're going down the tracks fairly fast and occasionally you get this sideways motion as the tracks aren't exactly lined up. It's a very solid and somewhat even gentle, rounded kind of sideways acceleration.

With those engines going back and forth, it's like balancing a broomstick on your finger: You're moving your finger back and forth, left and right, in and out, to keep the broomstick straight up. Those engines are doing exactly that with you. So, you're feeling this almost like a train, this very solid, sideways, small oscillations and things.

Q: Apollo 9 was critical in docking and redocking the LM with the command module. Did you have a lot of confidence in performing the





docking maneuvers that were required for the mission?

A: Yeah. There's a little bit of yes and no, but for the most part yes, in the sense of the simulators were pretty good. If you're looking at it from the standpoint of the command module docking with the lunar module, you're sitting there like you're in a chair, and you've got a controller on each side, a very controllable spacecraft. You're moving in and lying face up. It's like pulling into your garage

with your car. Easier in some ways, almost. It's not just right and left, but it's up and down, so there's a little bit of that; you're adding a dimension to it. But it's pretty damn straightforward.

The thing which was the most attention-getting in terms of the docking and transferring between the two vehicles was the fact that you are going through a tunnel. Unlike the docking mechanism that exists now and has existed ever since Apollo, where the docking mechanism is



on the periphery of the cylindrical tunnel, in the command module in the Apollo program, the docking mechanism was in the middle of the tunnel. It was a probe which was a Rube Goldberg device cube sitting in the middle of the command module tunnel, and you stuck the tip of that probe into a funnel, which was the drogue, which was mounted at the top of the tunnel in the lunar module.

So when McDivitt and I went 100 miles away from the command module to test all the engines and the rendezvous procedure that would be used coming up off the Moon, the big question was, "OK, when we get back, are we going to be able

to get through the tunnel?" You not only had to dock, but you had to get all that crap out of the middle of the tunnel if you were going to get back to your heat shield.

Q: Can you talk a bit about your spacewalk, and what it was like psychologically to be out there? You had the first self-contained life support system with your suit. What was it like floating? What was it like looking down on Earth?

A: That was the lowest and the highest point in my life. I barfed on the third day of the mission, which was the first day we got in the lunar module. I was the lunar

module pilot, and I had to test the lunar module. We thought seriously that we may have to cancel the mission — not just that it was uncomfortable, but we talked very seriously about canceling the mission. We did cancel the extravehicular activity, the spacewalk, and it was a very serious question, whether if we had to cancel the mission because yours truly was sick. We were going to miss John Kennedy's commitment to go to the Moon and return a man by the end of the decade.

Now, let me tell you, a little guy named Rusty Schweickart feeling damned ill and having that hang over your head as you're trying to go to sleep the night before the scheduled EVA that you've already canceled is one hell of a low time in your life.

So, as we were coming up to that point in the checklist, McDivitt looks at me and says, "You seem to be feeling a lot better." I said, "Yeah, I am." We're out of touch with the ground. He said, "What do you think?"

We're really good friends, and our lives depend on one another. On an EVA, if you're going to barf, it equals death. Because if you think about it, if you barf and you're locked in a suit in a vacuum, you can't get your hands up to your mouth, you can't get that sticky stuff away from you, so you choke to death. You don't fool with it.

I looked at Jim and Jim looked at me, and he said, "What do you think?" I said, "I think it's OK." He knew me well enough to know that I wasn't playing a game. He looked at me and he said, "OK, we're going." We came up over the ground station, and Jim called Houston and said, "Houston, we're going to go ahead with the EVA."

Now, if you take the 12 hours preceding that EVA, you can pretty easily picture going from the low point in your life to the high point in your life. That's a pretty personal thing.

The EVA itself, great. Incredible. Everything worked fine, except Dave Scott's camera, but I had five minutes because Dave had to try and fix the movie camera, which he never got fixed. So you will see two seconds of movies of Schweickart on his EVA. It was supposed to be 35 or 40 minutes of movies, but the

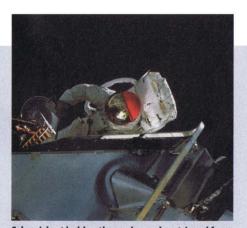


movie camera jammed, and Dave never could get it working.

Q: How about the end of the mission? How did it resolve, and what are your memories of reentry and splashdown?

A: After four days, the checkout day, the EVA day, and then the rendezvous day, when Jim and I separated and

then came back in for rendezvous and docking, after that was over, we checked the ascent stage of the lunar module off the nose. The last five days of the mission, I guess, or four days of the mission, were really all Dave Scott in the command module because the lunar module was gone. So, I was playing tour guide in the right seat. Dave was doing most of the work for the last four days.



Schweickart holds a thermal sample retrieved from the LM's exterior during his spacewalk on March 6, 1969. He is wearing a backpack that enables him to fly freely in space, held by a tether.



Schweickart, seen from inside the Spider, stands on the porch of the LM during his spacewalk.



While walking in space, Schweickart operates a 70-millimeter Hasselblad camera as the LM and command/service module are docked.



CLOCKWISE FROM ABOVE: Schweickart wore his Apollo gear for this portrait taken in 1971.

The LM ascent stage is seen from the command/ service module on the mission's fifth day. The LM's descent stage had been jettisoned.

This view, also taken on the fifth day, shows the LM's lunar surface probes (sensors) extending from the footpads.

That was nice because it was a chance to really look at Earth and appreciate Earth. Up until that time, I was busier than a one-armed paper hanger. But that was a nice time. To add a little personal story in it, about the ninth day of the 10-day mission, you get thinking about going home, and you get thinking about a shower.

It's like a camping trip up there. That's the closest analogy in those days when, of course, you didn't have a space station and all of the amenities. It was a camping trip. It was the same clothes on the whole damn time, right? You were really ready for a shower. So, you couldn't help about the ninth day thinking about whoa, is that going to feel good.

Of course, right behind that, or maybe even a notch ahead of it, is food because you had been eating a lot worse than camping food. I don't know who did it first, but I'm just going to say Dave did it. About the ninth day, we're somewhere between ground stations and doing some kind of a test. Dave says, "Pepperoni pizza!" We all go, "Ah,





pepperoni pizza!" I mean, it was agony. Then another two hours, and somebody would say, "Fresh lobster!" Finally, somebody said, "Chocolate cake!" and I guess we must have done that over a ground station because Houston heard it and they said, "What was that?" So, we're all laughing about it.

As we're ready to come in for landing, coming up to the de-orbit burn, Houston said, "Well, you guys, happy landing. When you get on the carrier, we hope you enjoy the 200-pound chocolate cake they've prepared for you."

After we splashed down, they wheeled out a 200-pound chocolate cake on the ship. This 200-pound chocolate cake tastes like chalk. It was so dry, it was almost astringent. We're looking at each other thinking, oh God, can we pull this off? We go to the microphone, we said, "Oh man, is that delicious!" It was one of the toughest things that we did. Oh God, it was terrible.

OK, back to the descent. You're coming down and you do the retro burn. You do the burn with the service module. You jettison the service module. You turn around the command module, check everything out. It's a whole new spacecraft now. You've been using the service module this whole time, by the way, and all of a sudden, your life is dependent on this almost new spacecraft working right. So, it's really kind of a conceptual shock at the end of the flight.

At any rate, everything is working fine. You're heading down toward the atmosphere, a very shallow angle. What happens first is the heat pulse. The heat pulse comes before the deceleration. Most people don't know that, but that's the case.

CLOCKWISE FROM TOP LEFT: The Apollo 9 command module descends into the Atlantic Ocean, ready for a soft landing and retrieval by the U.S. Navy on March 13, 1969.

After splashdown, a helicopter from the USS Guadalcanal hovers over the command module, ready to attach cables to pick it out of the ocean.

The Apollo 9 astronauts salute as they greet a crowd of media, Navy, and NASA personnel. From left are Schweickart, Scott, and McDivitt.





The first thing you're noticing is you're going backward and upside down, by the way. You're looking back on where you came from, and what you begin to see is that the air is glowing. It's glowing because your heat shield is beginning to vaporize, and it gets ionized, and it is streaming behind you in a tube. You're literally going upside down and backward at 17,000 mph in a neon tube. It's getting brighter and brighter and brighter. To complicate it and make it even more dramatic, you're seeing pieces of the heat shield flake off and go back like a burning mask. Small mask, but a mask.

Yeah. You're seeing this thing. Then, you're rolling clockwise and counterclockwise in order to orient your lift vector to the left and to the right of the ground track to land next to the carrier. So, you're literally corkscrewing down into the atmosphere in this neon tube of bright yellows and oranges and reds and flashing light, watching your heat shield burn off. It's pretty dramatic.

Then, that closes off or gets a little bit dull, and then you can begin to feel the G forces going up. Wow, that is pretty impressive after 10 days in weightlessness. Unlike the shuttle, we're lying there on our backs. So, it's relatively comfortable in that sense because it's eyeballs in, not eyeballs down.

But I can remember feeling the Gs build up, and I kind of glance over at Jim without turning my head too much. I grunt into the microphone because the G meter is in front of McDivitt. I said, "Hey



Jim, how many Gs we got now?" Jim looks up at the G meter and he says, "0.1." I was like, what? 0.1, and we're going to go up to 4.5 or 5?

You go through the high G period, and then you're just falling through the sky. Then the drogue chutes come out, and it's like you've got your fingers crossed. OK, did the drogue chutes pop out? Boom!

All of these things toward the end are triggered by explosive bolts and chargers, mortars that blow the drogue chutes out. Then, more explosive bolts cut the lines so that the main chutes can come out. Then, they're reefed and the explosive bolts, the electric explosive things, cut the lines so that they de-reef. All these things are failure modes, right? They're failure points.

So, here we are after 10 days of everything going right, and you're looking for that shower and that chocolate cake. One or two more explosions have to happen, and everything has to work right. One at a time, they work right, and it's like wow, man. Bang! Then, you're in the ocean. So, a pretty exciting time.

It was a truly amazing journey, and we helped to pave the way for the great mission to come, a few months later, that would land Neil and Buzz on the Moon's surface.

David J. Eicher is Editor of Astronomy and the author of 23 books, including Mission Moon 3-D, which was co-written with astronomer and Queen guitarist Brian May.



Jim McDivitt: 10 days in orbit

Apollo 9 served as an engineering test, a hardware demonstration, and a vital steppingstone on the road to the Moon. by Alison Klesman

In September 1962, the same month Kennedy gave his famous "We choose to go to the Moon" speech, NASA selected Air Force test pilot James A. McDivitt to be an astronaut.

Within three years, he would serve as command pilot on Gemini IV, spending four days in orbit with pilot Ed White. During that mission, White completed the first American spacewalk, just months after Russian cosmonauts had accomplished the same goal.

On March 3, 1969, McDivitt again launched into space — this time as commander — with fellow astronauts Russell "Rusty" Schweickart and David Scott. The trio spent 10 days orbiting Earth aboard Apollo 9. During those 10 days, the Apollo 9 crew rigorously tested everything on the spacecraft, which was designed to carry men safely to the Moon and back.

Apollo 9 was the first time the command module and lunar module flew together. It was the first time the two were docked in space and the first time the lunar module was tested as a standalone, self-sufficient craft.

"On Apollo 9, we did most of the engineering tests that were required. And then, as a result of that, we really had done just about everything you could do with the spacecraft," says McDivitt. "The mission was to verify the two spacecraft together and the two spacecraft individually, which we did do."





The ultimate goal of the Apollo program, our Moon, sits against the deep black background of space, as seen by the **Apollo 9 astronauts** from Earth orbit.

Earth's atmosphere, viewed edge-on in this photo from orbit, takes on a multicolor glow as the Sun illuminates it from behind.



McDivitt (right) and Ed White sit inside the cramped Gemini IV capsule just prior to liftoff.

Fifty years later, Apollo 9 stands as a pioneering flight that proved the competence of the entire Apollo hardware, including the uniquely designed lunar lander and updated Apollo spacesuit that would become the life support system sustaining astronauts on the surface of the Moon.

From Gemini to Apollo

McDivitt's first spaceflight took place in the cramped seat of a two-man Gemini capsule. "The Gemini was very, very tight. It was extremely tight — you couldn't stretch all the way out. You were in the seat, and that's where you stayed," he says. His was the second manned Gemini flight, following Gemini III, which had lasted just under five hours. Gemini IV drastically upped the ante, keeping McDivitt and White circling Earth for four days.

Apollo 9 lasted more than twice as long as Gemini IV, and the three-man crew enjoyed a relatively roomier home away from home. "In Apollo, we'd get up and float around, so it was much more comfortable. It was a much bigger spacecraft," McDivitt says. The spacecraft was also "quite a lot more complicated," he adds, as was the mission to test it.

"Gemini IV was a medical experiment. [No American] had been up in space for more than a day, and we were going up there for four days, and there was a lot of medical monitoring that happened with us. Apollo 9 was an engineering test flight, so we operated all the systems, checked everything out, and it was much more complicated."

That additional complexity included the spacesuits: "The suits for Apollo were designed for extravehicular activity walking on the Moon and such. The suits for Gemini were not, so they were entirely different," McDivitt says. To safely and successfully explore the Moon, the Apollo astronauts required relatively rugged spacesuits equipped with a complete life support system. Gemini suits, on the other hand, were simpler and lighter, and spacewalkers remained attached to the capsule via a hose, which transferred oxygen to the astronaut without the need for a self-contained breathing system.

But one similarity — and strength — of the two programs, he says, was the control given to the astronauts, both on the ground and while in space. "The astronauts had input in all the things that we flew with or did things with. That was the difference between our space

APOLLO 9 STATS

Commander: James A. McDivitt (Gemini IV, Apollo 9)

Lunar module pilot: Russell "Rusty" L. Schweickart (Apollo 9)

Command module pilot: David R. Scott

(Gemini VIII, Apollo 9, Apollo 15)

Command/service module: Callsign Gumdrop

Lunar module: Callsign Spider

Launched: March 3, 1969, 11:00 A.M. EST

Orbits completed: 151 revolutions over 10 days, 1 hour, 54 seconds

Orbital altitude:

119 miles (191 km)

Total distance traveled:

4,214,543 miles (6,782,649 km)

Landed: March 13, 1969, 12:01 P.M. EST

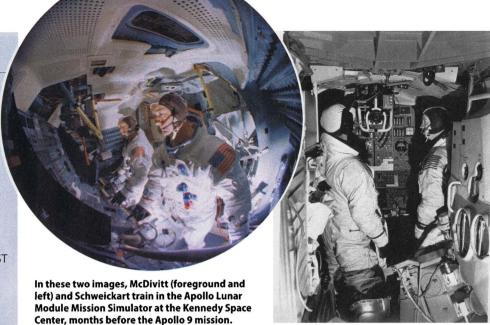
program and the Russians'. We involved the pilots in the design of things." By contrast, the Russian missions relied much more heavily on automation, without many of the manual backup systems implemented by NASA to give the astronauts control if the automation failed. McDivitt says his crew was also included in the development of the lunar module: "We were the first guys flying it, and we had a lot of input on it," he recalls.

Testing in orbit

Apollo 9 was the ultimate engineering test, designed to ensure every piece of the sophisticated multicomponent Apollo spacecraft could and would work under a variety of conditions, including those that might be unexpected or unwanted.



McDivitt (left) and Schweickart show off the unique photo compositions possible only in microgravity conditions in the lunar module.



Confirming that the command and lunar modules could be docked in space and operate smoothly, together and apart, was vital to the success of any attempted Moon landing.

While in orbit, "we tested everything there was to test on the lunar module, on the command module, and the two of them together," McDivitt says. "So we did a lot of things that weren't done any time later on, but we did them to make sure we could do them."

Those procedures included using the lunar module as an active docking vehicle, relying on its engine to bring it close to the command module and connect the two. "We were trying to show all the things that we could do. It was fairly difficult" to use the lunar module in this way, McDivitt says, "because you have to look up instead of out the front, and therefore the reaction of the control



McDivitt takes a moment to smile for the camera from within the lunar module during the new spacecraft's extensive testing schedule.

systems was significantly different compared to what you could see." Although the Apollo 9 crew "did it to prove that it could be done," in case it ever became necessary, he says, all subsequent dockings on Apollo missions were done by the command module.

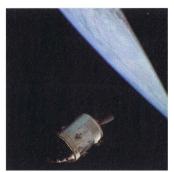
The lunar module, he says, "flew the way it was supposed to." He wasn't concerned at all that the fragile, oddly designed craft — which he had described in newspaper interviews prior to the mission as "flimsy" and "a tissue paper spacecraft" - would work as it should. "I don't worry much," he says.

As commander and lunar module pilot, respectively, McDivitt and Schweickart spent several days conducting extensive tests using the lunar module, beginning on the third day of the mission. Over the next three days, the craft's engines were fired several times to simulate landing on and ascending from the Moon's surface. This included the first crewed throttling of a spacecraft engine, as McDivitt manually reduced the engine's thrust for nearly a full minute before shutting it off in a mock landing burn. On the mission's fifth day, McDivitt and Schweickart successfully separated the lunar module's two stages to simulate liftoff from the Moon, as the craft was designed to leave its landing stage behind as its launch platform.

Even the two television transmissions the crew produced, on March 5 and 6, were part of the engineering test. "It was in the flight plan that we wanted to check out the TV camera, make sure it worked when we got to the Moon," says McDivitt.



The command/service module Gumdrop, piloted by David Scott, is seen through the window of the lunar module while the two craft fly separately.



Another view from the lunar module shows the command/ service module against the backdrop of Earth.



The descent stage of the lunar module is shown in its stowed position, including one full leg and the 5-foot-long (1.5 meters) lunar surface sensing probe, designed to alert the astronauts upon contact with the Moon.



The lunar module was designed to split into two separate stages. In this shot, taken through the window of the command module, the lunar module's ascent stage orbits Earth after its descent stage has been jettisoned.

Broadcasting live television from the Moon would become instrumental in captivating the public and sharing NASA's success. But for McDivitt, testing this was "just another thing to do" on the mission's long checklist.

Apollo 9 performed just over 151 revolutions, ultimately clocking 241 hours 54 seconds from beginning to end. The mission, like others before it, accomplished a long list of firsts, and proved that the spacecraft was ready to proceed to the next step of the program: Apollo 10, the dress rehearsal preceding man's first landing on the Moon. "We had a flight plan, and in that plan were the things we needed to get done, and we got them done," says McDivitt.

Working from home

The Apollo 9 mission was McDivitt's last as an astronaut — but not his final contribution to Apollo. In May 1969, McDivitt became manager of Lunar Landing Operations; three months later, he also became manager of the Apollo Spacecraft Program, remaining in that position for Apollo 12 through 16. As manager of Lunar Landing Operations, he says, he led the effort to plan and implement manned exploration of the lunar surface. "When I left the astronaut corps, we had not had a plan for exploring the Moon," McDivitt says. "So I put together a team of guys, and we put together requirements for things that we would need to do a better exploration of the Moon, and then sort of planned out some of the initial places we would go and what we would do. And out of that came the lunar rover, longer-duration spacecraft on the surface of the Moon, and a lot of things like that."

Along the way, his team continued to invite input from the astronauts who would be using the methods and technology the team designed on the Moon. And, just as important, "Apollo had the backing of the American people," says McDivitt. "And so it was fully funded. During the time that I ran the program, I didn't have any need for extra money.



McDivitt sits for an official NASA portrait. At the time, he was an Air Force colonel; he ultimately retired as a brigadier general.

The money that was allocated was sufficient to do the program."

Many of the tests performed on Apollo 9 gave McDivitt, who already had an impressive engineering and flight background prior to joining the astronaut corps, the additional insight and experience necessary to solve challenges that arose later in the program. From checking alternative methods of stellar navigation to thoroughly testing the

limits of the lunar module, several tasks on Apollo 9's checklist aided the astronauts on Apollo 13 after an oxygen tank exploded en route to the Moon. Later, a command module engine problem during Apollo 16 could have scrapped the lunar landing, but McDivitt's experience and testing data from Apollo 9 allowed engineers to conclude the mission could proceed — and ultimately succeed.

Looking back

Apollo 16 marked McDivitt's final mission with NASA. "I had left the program before Apollo 17, and I was in the industrial world by then. I was just a spectator" for the final Moon landing, he says.

Ultimately, "I spent 10 years with NASA, but I did a lot of other stuff, too," the 89-year-old says. "I was an Air Force general, and I got out and I was in the business world for almost 25 years. So that was not the only thing I did in my life." Nonetheless, he has been recognized for his accomplishments in human spaceflight, including two NASA Distinguished Service Medals, a NASA Exceptional Service Medal, and induction into the Aerospace Walk of Honor in Lancaster City, California.

The success of Apollo 9 was crucial. It was expected, given the crew's intense training and the skill behind the crafts' design and construction, but by no means guaranteed. Once the Apollo spacecraft had been tested and proven in space, the program advanced, quickly nearing its final goal of landing men on the Moon.

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