

CAN WE STOP MPOX BECOMING A GLOBAL PANDEMIC?

THE SURPRISING TRUTH ABOUT ONLINE PROPAGANDA

QUANTUM TRICK LETS YOU COOL OBJECTS USING NOTHING

ERADICATING DEMENTIA

How revolutionary vaccines that clean out the brain could end Alzheimer's



PLUS
ATLANTIC COOLING COULD CHANGE WORLD'S WEATHER /
THE SCIENCE OF LAUGHTER / GLOB OF JELLY PLAYS PONG

No3506 £6.95 CAN\$9.99



Technology

DNA computer solves chess and sudoku puzzles

Alex Wilkins

A COMPUTER made from DNA that can solve basic chess and sudoku puzzles could, if scaled up, save vast amounts of energy compared with traditional computers for training artificial intelligence models.

Albert Keung at North Carolina
State University and his colleagues
have developed a computing
system that uses cellulose
microparticles to store many DNA
strands at once, which makes it
more stable and reusable than
previous DNA computers. "We
found that this marriage of DNA
with a synthetic material gives
you a whole host of new practical
capabilities," says Keung.

The DNA holders resemble a branched nerve cell, allowing them to store DNA-encoded data densely, at 10,000 terabytes per cubic centimetre. DNA stored like this at 4°C (39.2°F) should stay intact for 6000 years, says Keung. Unlike other such computers, this set-up means the DNA isn't destroyed during computation. Instead, an enzyme is used to transcribe the DNA strands into RNA, which can then be read out by a sequencing machine, leaving the original data intact.

To demonstrate the system, the researchers encoded three JPEG pictures in around 2000 DNA strands and read each out 10 times. They also used it to solve simple chess and sudoku problems on a 3-by-3 grid by loading each of the roughly 1000 possible board configurations into the DNA microparticles and then transcribing them into RNA. An enzyme was used to eliminate any solution that would break the rules of chess or sudoku, leaving only valid solutions (Nature Nanotechnology, doi.org/nds3).

DNA computers are well suited to solving such problems, says Keung, and could be less expensive and energy-intensive than the processors used to train Al.

Physics

Blow for dark matter search as biggest hunt yet finds nothing

Leah Crane

THE latest hunt for dark matter has come up empty handed so far, but the upside is that physicists can now set the tightest constraints ever on the nature of this mysterious substance. New measurements from the LUX-ZEPLIN (LZ) experiment in South Dakota mean we are either closer than ever to finding particles of dark matter or ruling out the most popular explanation for it.

Dark matter doesn't interact much with regular matter or with light, so we can't see it. We only know that it exists because of its gravitational effects and those effects indicate it makes up over 80 per cent of all matter.

The leading explanation for dark matter has long been that it is made up of weakly interacting massive particles (WIMPs), but hunts for these fundamental entities have found nothing yet.

LUX-ZEPLIN, a dark matter detector made of 7 tonnes

An array of sensors for the LUX-ZEPLIN dark matter experiment in South Dakota

of liquid xenon buried
1.5 kilometres underground,
is the most sensitive yet, but
after 280 days of searching,
it hasn't found any WIMPs.
"We're the world's best at not
finding dark matter," says LZ
spokesperson Chamkaur Ghag
at University College London.

~ 75% of the possibilities for WIMP particles have been ruled out

While this result may seem like a disappointment, it has allowed physicists to place tight constraints on the nature of dark matter, reducing the range of properties it could have. The constraints are nearly five times tighter than the previous best, drastically narrowing down the possibilities for WIMPs. This work was presented at two physics conferences – TeV Particle Astrophysics in Chicago and LIDINE in São Paulo, Brazil – on 26 August.

"It's as if we've been told there's some magical fish that lives in the ocean and we have no idea where it is," says
Ghag. "We get into the ocean,
swim around, get out, get a
snorkel, swim around, still
don't find it, get a submarine."
If the magical fish is a WIMP,
researchers have now explored
about 75 per cent of the ocean
without finding it, he says.

"This is the next big step forward, and it's one in a long line of such steps," says Dan Hooper at the Fermi National Accelerator Laboratory in Illinois, who wasn't involved in this work. "In any one of these steps forward, it might be fair to say we don't expect to see anything. But if you take enough of these steps, it seems not unlikely that we could see something."

At this point, many initially popular ideas for possible types of WIMPs have been ruled out. There are still some left, but LZ isn't done yet – it is expected to make 1000 days of observations in total before it ends in 2028. "If LZ doesn't see WIMPs, and the next generation detector, XLZD, does not see WIMPs, it's kind of over for WIMPs," says Ghag. The XLZD project is still in the planning phase.

If WIMPs don't make up dark matter, that will be a huge paradigm shift, but physicists won't give up entirely on finding dark matter. "If you're trying to solve a murder investigation, and you've got 20 suspects, and you find out that 10 of them have good [alibis], you don't go, 'Well, I guess there wasn't a murder'. You just have a better idea of who the right suspect might be," says Hooper. "We cross some of our suspects off the list, and the search gets narrower and more focused – that's what progress looks like in this field."

